

# Lovely Leaves



## GAME SUMMARY

Autumn has arrived, and the wind is blowing lovely leaves off the trees.

Each round, a card is revealed that shows a pattern of leaves. Players try to recreate this pattern as fast as possible using their 5 puzzle cards. You'll need to have a sharp eye and play the right card on top in order to win.

## COMPONENTS

### 36 cards:

20 puzzle cards (4 sets of 5 different cards), 16 pattern cards

## SETUP

Each player receives a set of 5 puzzle cards, which show 4 leaves in various arrangements on either side. You can differentiate the sets by the dividing lines between the leaves (stones, sticks, moss and pine needles).



The four sets

Shuffle the **16 pattern cards** into a deck and place it to the side. The front and back sides of each pattern card show 16 leaves.



Pattern card

## HOW TO PLAY

One player draws the **top pattern card** from the deck, **flips it over**, and places it **in the middle of the table for everyone to see**. This card shows the pattern you have to recreate this round.

**All players** now **simultaneously** try to recreate the pattern using their puzzle cards.

The only way to complete the pattern is by **using all 5 of your puzzle cards**.

**4 of your cards** form a **base**, and the 5th card is placed on top.



In order to recreate the pattern, you need to find the **matching side** (front or back) for each card, and **turn the card correctly**.

**Tip:** the orientation of single leaves on the pattern card is irrelevant to the solution. What matters is the position of each leaf in the grid.



In the end, your **5 puzzle cards** must form a **horizontal or vertical rectangle**. It might be easiest to arrange your cards based on your viewing angle of the pattern card.



The example on the back shows the possibilities for placing the 5th card.

*Example: possibilities for placing the 5th card*



*middle*



*top*



*bottom*



*left*



*right*

Once you think you've **solved the pattern**, put your **hand on the pattern card** and shout **'Stop!'**

The **other players stop puzzling and check** whether you've correctly solved the pattern.

- If your solution is **correct**, place the **pattern card** in front of you.
- If your solution is **incorrect**, you are **out of the current round**. The other players continue trying to solve the pattern. **If only one player remains, that player automatically wins the round**, even though the solution wasn't found!

*Example: solution attempts*



*Pattern card*



*correct*



*incorrect*

The player who received the pattern card now flips over the **next pattern card**, and a **new round** begins. **All players** are back in the game.

### END OF THE GAME

The player who receives their **3rd pattern card** wins. In a game with 2 or 3 players, you can choose to play to more pattern cards.

### SOLUTIONS

If you're unable to solve one of the pattern cards, you can find all the solutions at [www.nsv-games.com/game-rules](http://www.nsv-games.com/game-rules) (please search for the German title of the game: "Bunte Blätter")

Many thanks to everyone who playtested **Lovely Leaves!**

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