Lovely Leaves



GAME SUMMARY

Autumn has arrived, and the wind is blowing lovely leaves off the trees.

Each round, a card is revealed that shows a pattern of leaves. Players try to recreate this pattern as fast as possible using their 5 puzzle cards. You'll need to have a sharp eye and play the right card on top in order to win.

COMPONENTS

36 cards:

20 puzzle cards (4 sets of 5 different cards), 16 pattern cards

SETUP

Each player receives a **set** of **5 puzzle cards**, which show 4 leaves in various arrangements on either side. You can differentiate the sets by the dividing lines between the leaves (stones, sticks, moss and pine needles).



The four sets

Shuffle the **16 pattern cards** into a deck and place it to the side. The front and back sides of each pattern card show 16 leaves.



Pattern card

HOW TO PLAY

One player draws the **top pattern card** from the deck, **flips it over**, and places it **in the middle of the table for everyone to see**. This card shows the pattern you have to recreate this round.

All players now **simultaneously** try to recreate the pattern using their puzzle cards.

The only way to complete the pattern is by **using** all 5 of your puzzle cards.

4 of your cards form a **base**, and the 5th card is placed on top.



In order to recreate the pattern, you need to find the **matching side** (front or back) for each card, and **turn the card correctly**.

Tip: the <u>orientation</u> of single <u>leaves</u> on the pattern card is <u>irrelevant</u> to the solution. What matters is the position of each leaf in the grid.



In the end, your **5 puzzle cards** must form a **horizontal or vertical rectangle**. It might be easiest to arrange your cards based on your viewing angle of the pattern card.

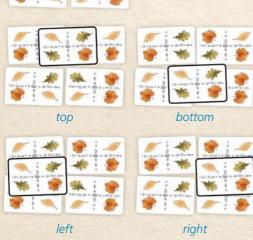


The example on the back shows the possibilities for placing the 5th card.

Example: possibilities for placing the 5th card



middle



Once you think you've solved the pattern, put your hand on the pattern card and shout 'Stop!'

The other players stop puzzling and check whether you've correctly solved the pattern.

- If your solution is **correct**, place the **pattern card** in front of you.
- If your solution is incorrect, you are out of the <u>current</u> round. The other players continue trying to solve the pattern. If only one player remains, that player automatically wins the round, even though the solution wasn't found!

Example: solution attempts



Pattern card



correct



incorrect

The player who received the pattern card now flips over the **next pattern card**, and a **new round** begins. **All players** are back in the game.

END OF THE GAME

The player who receives their **3rd pattern** card wins. In a game with 2 or 3 players, you can choose to play to more pattern cards.

SOLUTIONS

If you're unable to solve one of the pattern cards, you can find all the solutions at www.nsv-games.com/game-rules (please search for the German title of the game: "Bunte Blätter")

Many thanks to everyone who playtested Lovely Leaves!

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